



exp13 and L^AT_EX3

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And the L^AT_EX3 Project

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Outline

L^AT_EX3

exp13

Case changing



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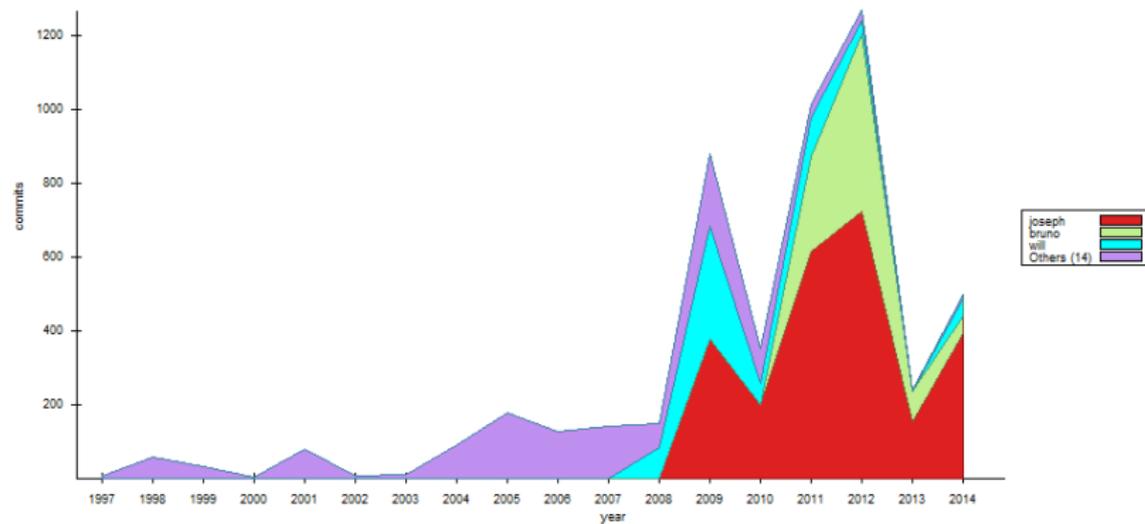
L^AT_EX Project team members

Largely chronologically:

- Frank Mittelbach,
- Rainer Schöpf,
- Chris Rowley,
- David Carlisle,
- Michael Downes († 2003),
- Johannes Braams,
- Robin Fairbairns,
- Alan Jeffrey,
- Denys Duchier,
- Thomas Lotze,
- Morten Høgholm,
- Javier Bezos,
- Will Robertson,
- Joseph Wright, and
- Bruno Le Floch

↳

Commits by date



What is L^AT_EX3?

- You know what L^AT_EX 2_ε is...(we assume)
- So L^AT_EX3 is the next version of L^AT_EX, right?
- Not so fast.

L^AT_EX 2_ε status

- L^AT_EX 2_ε must remain backwards compatible, warts and all.
- Many things that many people would change!
- Default document design:
Some [many?] questionable/controversial aesthetics ...
- Programming:
Not enough hooks, missing or unclear interfaces, separation of 'layers', default font encodings, ...

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Explosion of packages doing similar things but each slightly differently and only parts of it...

L^AT_EX 2_ε improvements?

- We *can/do* fix certain bugs in L^AT_EX 2_ε — but not aspects that change layout or bugs that we know people worked around.
- More drastic changes can occur in `fixltx2e`, but that doesn't really work or solve the issue (see 'explosion of packages' earlier).
- But even seemingly 'harmless' changes have consequences.

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- More drastic changes can occur in `fixltx2e`, but that doesn't really work or solve the issue (see 'explosion of packages' earlier).
- But even seemingly 'harmless' changes have consequences.

Conclusion: In short, it just doesn't work.

What is L^AT_EX3?

- So we're not going to get rid of latex the format, and its interface is not going to change.
- That means whatever L^AT_EX3 is, it will be an alternative.
- The package concept means some L^AT_EX3 ideas can be layered on top of L^AT_EX 2_ε.
- Not everything can be layered (e.g. galley).
- In time, we will have a latex3 format.

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N.B. L^AT_EX3 \neq exp13

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What is expl3?



- An interface to $\text{T}_\text{E}\text{X}$ programming, stabilised in the last five or so years.
- (Invented 1992.)
- It forms the programming/coding layer for $\text{L}^{\text{A}}\text{T}_\text{E}\text{X}3$ but can be used independently:
 - ▶ for package writing on top of $\text{L}^{\text{A}}\text{T}_\text{E}\text{X}2_\text{E}$,
 - ▶ for coding in other $\text{T}_\text{E}\text{X}$ formats; e.g., plain $\text{T}_\text{E}\text{X}$, $\text{ConT}_\text{E}\text{Xt}$.

What is `exp13`?

Why not Lua?

- The first versions of `exp13` appeared around the same time as Lua itself (1993).
- `exp13` predates Lua \TeX by some 20 years.
- `exp13` supports pdf \TeX , X \TeX , and Lua \TeX , consistently.
- Also note that Lua doesn't always help.

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- Also note that Lua doesn't always help.

And how would we use JSBox?

exp13 in L^AT_EX 2_ε

The goal is to make it easier to write L^AT_EX packages:

- We eat our own dog food with `siunitx`, `fontspec`, etc. (this has formed the basis for iteration and solidification).
- More comprehensive than `etoolbox` &c.

exp13 in L^AT_EX 2_ε

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All you plain users now in luck.

- `exp13` now loadable in plain T_EX and even ConT_EXt.
- This was done specially for ‘generic’ packages; specifically, Heiko Oberdiek asked us to provide this functionality to minimise variants of his packages.

expl3 is a success

<code>acro</code>	Interface for creating (classes of) acronyms
<code>hobby</code>	Hobby's algorithm in PGF/TiKZ for drawing optimally smooth curves.
<code>chemmacros</code>	Typesetting in the field of chemistry.
<code>classics</code>	Traditional-style citations for the classics.
<code>coneq</code>	Continued (in)equalities in mathematics.
<code>ctex</code>	A collection of macro packages and document classes for Chinese typesetting.
<code>endiagram</code>	Draw potential energy curve diagrams.
<code>enotez</code>	Support for end-notes.
<code>exsheets</code>	Question sheets and exams with metadata.
<code>lt3graph</code>	A graph data structure.
<code>newlfm</code>	The venerable class for memos and letters.
<code>fnpct</code>	Interaction between footnotes and punctuation.
<code>GS1</code>	Barcodes and so forth.
<code>hobete</code>	Beamer theme for the Univ. of Hohenheim.
<code>kantlipsum</code>	Generate sentences in Kant's style.
<code>lualatex-math</code>	Extended support for mathematics in Lua \LaTeX .
<code>media9</code>	Multimedia inclusion for Adobe Reader.
<code>pkgloader</code>	Managing the options and loading order of other packages.
<code>substances</code>	Lists of chemicals, etc., in a document.
<code>withargs</code>	Ephemeral macro use.
<code>xecjk</code>	Support for CJK documents in X \LaTeX .
<code>xpatch, regexpatch</code>	Patch command definitions.
<code>xpeek</code>	Commands that peek ahead in the input stream.
<code>xpinjin</code>	Automatically add pinyin to Chinese characters
<code>zhnumber</code>	Typeset Chinese representations of numbers
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<code>copyediting</code>	New!

What's new in the last six months?

- Joseph wrote `l3build`, which Frank covered yesterday.
- (Already mentioned that `exp13` now loads on plain.)
- Joseph and Bruno implemented expandable case switching.
- Will played around with something and Frank complained about it (auxiliary data).

Outline

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exp13

Case changing



Case changing

1. There is more to case changing than meets the eye:
 - ▶ Uppercase, lowercase
 - ▶ Titlecase (with language-dependent rules)
 - ▶ Case folding
2. Simple `\uppercase` and `\lowercase` are not sufficient!
 - ▶ Can have one-to-many mappings ($\beta \rightarrow SS$).
 - ▶ Can have many-to-one mappings ($i, \iota \rightarrow I$ but also $i \rightarrow \dot{I}$)
3. Unicode provides data, but is not providing a solution.

Case changing in regular T_EX

T_EX provides `\uppercase` and `\lowercase`:

```
\uppercase{%  
  \def\mytitle{Some normal text}%  
}  
\mytitle
```

→ SOME NORMAL TEXT

The characters are not uppercased until the stomach.

I.e., case changing is not expandable.

This is the basis for `\MakeUppercase` in L^AT_EX 2_ε, which has extra LICR-related code.

Case changing in L^AT_EX 2_ε

From source2e:

*These commands have some nasty features, such as uppercasing mathematics, environment names, labels, etc. A much better long-term solution is to use all-caps fonts, but these aren't generally available.**

* A problem for fontspec?

Case changing in L^AT_EX 2_ε

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* A problem for fontspec?

For exp13, we're not yet tackling this problem either.

The case-changing is intended to operate on 'characters' in token lists without discrimination.

What else are `\uppercase` & `\lowercase` used for?

`expl3` has long had `\tl_to_(upper/lower)case:n` and we needed to deprecate them!

We need to distinguish three main features:

1. Text manipulation in section titles, running headers, &c.
2. Normalizing (folding) text for sorting or filename searching etc.
3. Doing tricks with T_EX programming.

Only one of these relates to typesetting!

Case changing for 'real' text input is a **hard** problem; not yet addressed.

Subsection 1

Case changing for programming

Case 'folding'

We'll cover programming first because it's simplest. Quoting unicode.org:

Case folding is primarily used for caseless comparison of text, such as identifiers in a computer program, rather than actual text transformation.

Case folding in Unicode is based on the lowercase mapping, but includes additional changes to the source text to help make it language-insensitive and consistent.

As a result, case-folded text should be used solely for internal processing and generally should not be stored or displayed to the end user.

Case folding examples

ASCII:

```
\str_fold_case:n { ABCdef } → abcdef
```

Greek sigma variants:

```
\str_fold_case:n { σςΣ } → σσσ
```

Deprecated ligature glyphs:

```
\str_fold_case:n { fi st } → fi st
```

Implementation detail

Can't blindly compare for the 1000s of characters in Unicode.

From l3unicode-data.def:

```
\tl_const:cn { c__tl_lower_2_3_tl } { Nń2zΛλἘἭἮἈάἘἘK k }
\tl_const:cn { c__tl_lower_2_4_tl } { ððΜμÈèÈÈκκἶἷΖζΥγΑαΠπΔδΛλI l }
\tl_const:cn { c__tl_lower_2_5_tl } { ΝηΣςΓγΝνĚěĤḥΥύMm }
\tl_const:cn { c__tl_lower_2_6_tl } { ôôΞξἦἧἈἱἸἹζζŸÿΡρSsΘθN n }
\tl_const:cn { c__tl_lower_2_7_tl } { ŃńOořrŸÿŸÿO o }
\tl_const:cn { ττŘřΠπЄєIiAaKkZzŸÿCcЗзKкOoP p }
\tl_const:cn { c__tl_lower_2_9_tl } { PpSsMmUuŸÿQ q }
\tl_const:cn { c__tl_lower_3_0_tl } { ŊŋTtŔŕIiXxPpKkILlHhTtUuOoR r }
\tl_const:cn { c__tl_lower_3_1_tl } { UuΣσİıŦŧŸÿS s }
\tl_const:cn { c__tl_lower_3_2_tl } { ŌōŪūTtJjIiAaĀāŦŧKkGgYyDdPpTt }
\tl_const:cn { c__tl_lower_3_3_tl } { ŪūYyLlЬьU u }
\tl_const:cn { c__tl_lower_3_4_tl } { ŌōUuŪūФфHhŽžÄäQqLlYyФфЪъPpV v }
\tl_const:cn { c__tl_lower_3_5_tl } { YyXxĤĥĤĥWw }
```

Subsection 2

Case changing for typesetting

Expandable case changing

Currently ONLY catering for plain Unicode text
(i.e., more work is needed.)

```
\tl_set:Nx \g_my_title_tl  
  { \tl_upper_case:n {Some~ normal~ text} }  
\g_my_title_tl
```

→ SOME NORMAL TEXT

Expandable case changing

Braces 'hide' content:

```
\tl_set:Nx \g_my_title_tl  
  { \tl_upper_case:n {Some~ {normal}~ text} }  
\g_my_title_tl
```

→ SOME normal TEXT

Multilingual in Xe_{La}T_EX/ Lua_{La}T_EX

`\tl_upper_case:n { åéîøδα } → ÅÉÎØΔΑ`

`\tl_lower_case:n { Ѡε } → ѡε`

Language support:

`\tl_upper_case:n { Ragı̇p Hulûsi Özdem }`

→ RAGİP HULÛSİÖZDEM

`\tl_upper_case:nn {tr} { Ragı̇p Hulûsi Özdem }`

→ RAGİP HULÛSİ ÖZDEM

Mixed case

Towards automatic sentence formatting

Note this is *not* intended to iterate over words in a sentence.

Only the *very first* 'character' (besides exceptions such as quotes) is uppercased.

- `\tl_mixed_case:n {frank} →`
- `\tl_mixed_case:n {' 'frank''} →`
- `\tl_mixed_case:nn {ne} {ijsje} →`
- `\tl_mixed_case:n {THIS IS AN UPPERCASE TITLE} →`

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- `\tl_mixed_case:n {'`frank'`}` →
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- `\tl_mixed_case:n {THIS IS AN UPPERCASE TITLE}` →

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- `\tl_mixed_case:n {frank}` → Frank
- `\tl_mixed_case:n {' 'frank' '}` → "Frank"
- `\tl_mixed_case:nn {ne} {ijsje}` →
- `\tl_mixed_case:n {THIS IS AN UPPERCASE TITLE}` →

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- `\tl_mixed_case:n {THIS IS AN UPPERCASE TITLE}` →

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- `\tl_mixed_case:n {` `frank' `}` → "Frank"
- `\tl_mixed_case:nn {ne} {ijsje}` → Ijsje
- `\tl_mixed_case:n {THIS IS AN UPPERCASE TITLE}` →
This is an uppercase title

Extending mixed case to title case

Not a 'token list' function.

- THIS IS AN UPPERCASE TITLE

→ This is an Uppercase Title

Lots of edge cases! Style guides differ:

- Variable exception list:

a an and as at but by en for if in of on or the to v via vs

- Modern words like 'iPhone' and 'eyeTV'

- Always capitalise first and last words regardless of other rules

Anyway, not impossible, but part of some future 'text processing' module.

Subsection 3

Using weird tokens

T_EX programming tricks

```
\begingroup
\lccode`\~='\_
\lowercase{
  \endgroup
  \def~{\sb}
}
\mathcode`\\_="8000\relax
\catcode`\_=12\relax
x_2 \quad $x_2$
```

→

x_2	x_2
-------	-------

T_EX programming tricks

```
\begingroup
  \catcode`P=12
  \catcode`T=12
  \lowercase{
    \def\x{\def\rem@pt##1.##2PT{##1\ifnum##2>\z@.##2\fi}}
  }
  \expandafter\endgroup\x
\def\strip@pt{\expandafter\rem@pt\the}
```

Anything better with exp13?

- Potential wrapper around `\lowercase`.
- Not entirely decided upon yet.

```
\char_set_catcode_active:N \*  
\tl_transform:nn  
  { \char_transform:NN \* \_ }  
  { \cs_set:Npn * { \sb } }
```

Of course, for something like this we also have candidate function `\char_set_active:Npn`.

Anything better with exp13?

```
\tl_transform:nn
{
  \char_set_catcode_other:N \P
  \char_set_catcode_other:N \T
  \char_transform:NN \P \p
  \char_transform:NN \T \t
}
{
  \cs_set:Npn \__dim_to_decimal:w ##1.##2 PT
    { ##1 \int_compare:nT { ##2 > 0 } { .##2 } }
}
```

`__dim_to_decimal:w` used to define `\dim_to_decimal:n`.