

# Welcome to Practical T<sub>E</sub>X 2004

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The theme of this conference is practical T<sub>E</sub>X, and indeed, T<sub>E</sub>X has always been superbly practical. Some might say *too* practical. When Donald E. Knuth devised T<sub>E</sub>X to typeset his monumental *Art of Computer Programming* volumes, he did not originally expect it to have such universal application—these days to almost any kind of document printed in virtually any language. As a result, some of his more ad hoc decisions, perfectly reasonable for his original purpose, have had ramifications of unfortunately long standing. For instance, the rather idiosyncratic input syntax and difficult extension language.

Nevertheless, T<sub>E</sub>X has remained a viable program for document production for over two decades, with no end in sight. I don't know of any other widespread application software that has had such a lifetime. In large part, this is because Knuth had the foresight to make T<sub>E</sub>X extensible in many ways. For example, the core T<sub>E</sub>X program knows nothing of graphics; yet it has been adapted to essentially all the new graphics programs and file formats as they have come along. A number of the papers here will focus on this.

With the advent of the World Wide Web, a new trend has arisen: the desire to reuse the same document source in multiple contexts: in print, for on-line display, as data for searches, and more. T<sub>E</sub>X documents, and especially L<sup>A</sup>T<sub>E</sub>X and ConT<sub>E</sub>Xt documents, have always had the capability to be logically structured, and thus have adapted well to our new Internet world.

In recent years, the emphasis on logical document markup and structure has grown ever stronger, and some of the typesetting processes invented for T<sub>E</sub>X have been formalized by the W3C and other

standards bodies. These new initiatives suffice for many purposes, and the conference discussed them and their connections with T<sub>E</sub>X at length. Still, for achieving Knuth's goal of the very highest quality typographic output, to my knowledge T<sub>E</sub>X remains unsurpassed—a practical tool of the highest order.

A brief introduction to Peter Flynn, our keynote speaker, is in order. Peter has been involved with T<sub>E</sub>X for many years from his post at University College in Cork, Ireland. We recently devoted an entire issue of *TUGboat* to his excellent introduction to and discussion of L<sup>A</sup>T<sub>E</sub>X, entitled *Formatting Information*. He has worked extensively with HTML, XML, SGML and many other markup languages, including integration with T<sub>E</sub>X. In addition to the paper presented in this volume, he taught a workshop at the conference on Practical T<sub>E</sub>X on the Web.

Lastly, some acknowledgements. On behalf of TUG and the conference, I first thank our corporate sponsors: Personal T<sub>E</sub>X for major support, and Apple for the loan of the computers. I also thank Addison-Wesley, Carleton Production Centre, Maratech, MacKichan Software, and River Valley Technologies for their important contributions.

On the personal side, my mom, who attended the conference opening, helped me extensively with this small debut as a public speaker . . . among other things. Thanks Mom! Also thanks to Duane Bibby for the wonderful drawings, Wendy McKay for organizing the Mac OS X session, Robin Laakso for her extraordinary organizational efforts, as well as generally being such a pleasure to work with on all things TUG, all the members of the conference committee, and especially Lance Carnes, for much work on the local arrangements, and for dreaming up the idea in the first place.